

Art and Design Qualifications & Pathways



Course Title	GCSE Art and Design
Exam Board	AQA
GCSE Equivalent	1 x GCSE
Assessment Breakdown	The GCSE course that students will follow consists of a portfolio of work and a final terminal exam. Portfolio - 60% and Terminal exam - 40%
Course Outline	<p>Year 10</p> <p>Throughout year 10 they will look at the theme of distortion. This will have led on from the work and skills they have produced and developed at KS3. They will produce a portfolio of work based on and around the theme of distortion. As well as working in the classroom, they will visit art galleries and work with other artists.</p> <p>They will then explore the theme of journeys and look at personal identity and develop their own personal outcome based on the topics. They will gain further skills and techniques through the 2 years.</p> <p>All work produced during this time is coursework and makes up 60% of their overall GCSE grade.</p> <p>GCSE Examination</p> <p>In January of Year 11 students will be given their final GCSE exam paper. They can select one question out of a selection. In the following 7-8 weeks they must research, experiment and design their final piece. They will then sit a 10-hour exam over a number of days. This will be done in exam conditions and makes up the further 40% of the total GCSE marks.</p> <p>Art Clubs</p> <p>All students are required to attend at least 1 hour of Art club per week. This is a session after school on a Monday, Wednesday or Thursday. This is set time to allow students one to one tutorials with their Art teacher. This also ensure work is meeting their required grade and gives students a reflective time to understand what needs improving.</p>
Progression Routes to Further Education/ Training	Observational studies, artist critique, development of use of materials and techniques, written and evaluation skills including annotation, personal reflection, developing design skills.
Progression Routes to Employment	Artist, stage designer, textile artist, graphic designer, illustrator, advertising, makeup artist, architect, art therapist.

Course Title	BTEC Level 1 / 2 Firsts in Art & Design
Exam Board	Edexcel
GCSE Equivalent	1 x GCSE
Assessment Breakdown	Coursework makes up 60% of their final mark 10 hour exam plus preparatory material = 40% of overall mark
Course Outline	<p>Students will complete 3 projects over the course of the 2 years.</p> <p>In Year 10 students will produce a body of work based on the theme of 'Pop Art (Looking at a variety of specialist pathways within Art)'.</p> <p>The second project will be based on the theme of '3D Sculptures (Supersized Food)'.</p> <p>The third project focuses on 2D design with a project called Best of British.</p> <p>All three units will follow the 4 assessment objectives outlined by the examinations boards. These units relate to observational studies, development of media techniques, artist research, designing and producing a personal response. Development of their Art skills underpins all of the assessments.</p> <p>Unit 1: Will look at a variety of Specialist Pathways for students to explore and find their strength in. All artwork produced is around the theme of Pop Art.</p> <p>Unit 3: Will look into a array of 2D mark making designs and British culture .</p> <p>Unit 4: Will explore a range of 3D arts and crafts. Students will respond to a set brief and create a 3D piece of art around the theme of supersized food.</p> <p>Examination</p> <p>In February of Year 11, students will receive their exam papers. They must chose 1 question and produce a body of preparatory work leading up to their controlled exam. They will then sit a 10 hour exam over 2 days were they will produce a final piece relating to their exam question.</p>
Progression Routes to Further Education/ Training	Observational studies, artist critique, development of use of materials and techniques, written and evaluation skills including annotation, personal reflection, developing design skills.
Progression Routes to Employment	Photographer, artist, stage designer, textile artist, graphic designer, illustrator, advertising, makeup artist, architect, art therapist.